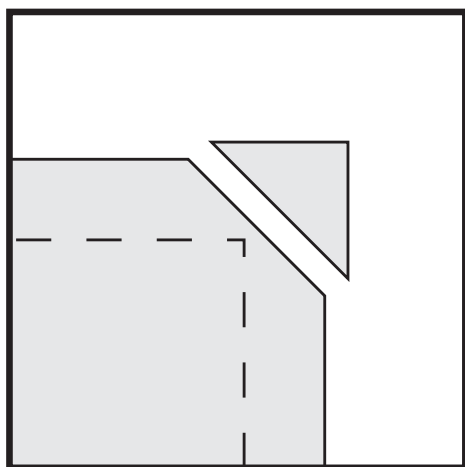
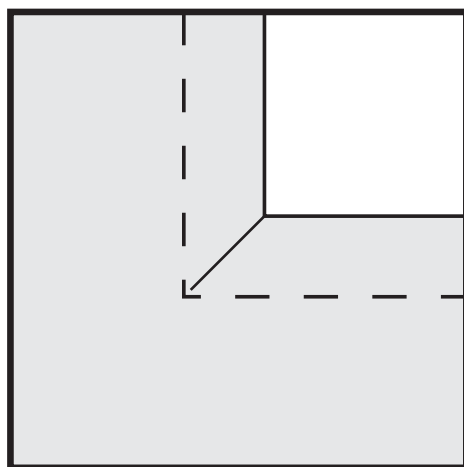


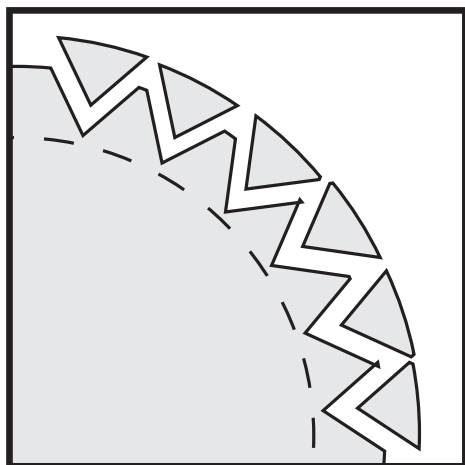
Riferimento Veloce: Come tagliare angoli e curve prima di rivoltare



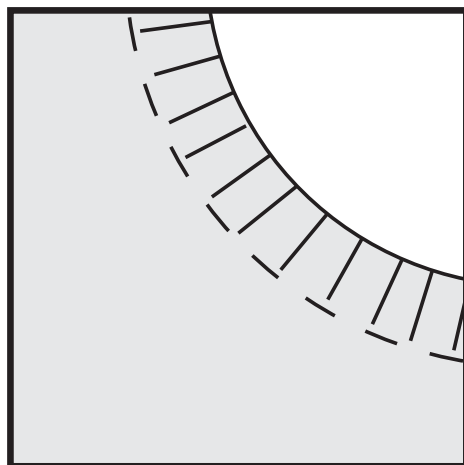
Angoli esterni:
rimuovi lo spigolo



Angoli interni: taglia
dentro l'angolo



Curve convessi:
rimuovi picchi



Curve concavi: taglia
nella curva